

# **CS 197U: Introduction to Unix**

## **Lecture 5: Compression, Mounting, and Package Managers**

**Instructor: Arun Dunna**

**Lectures: Monday/Wednesday, 4pm - 5:15pm, LGRC A301**

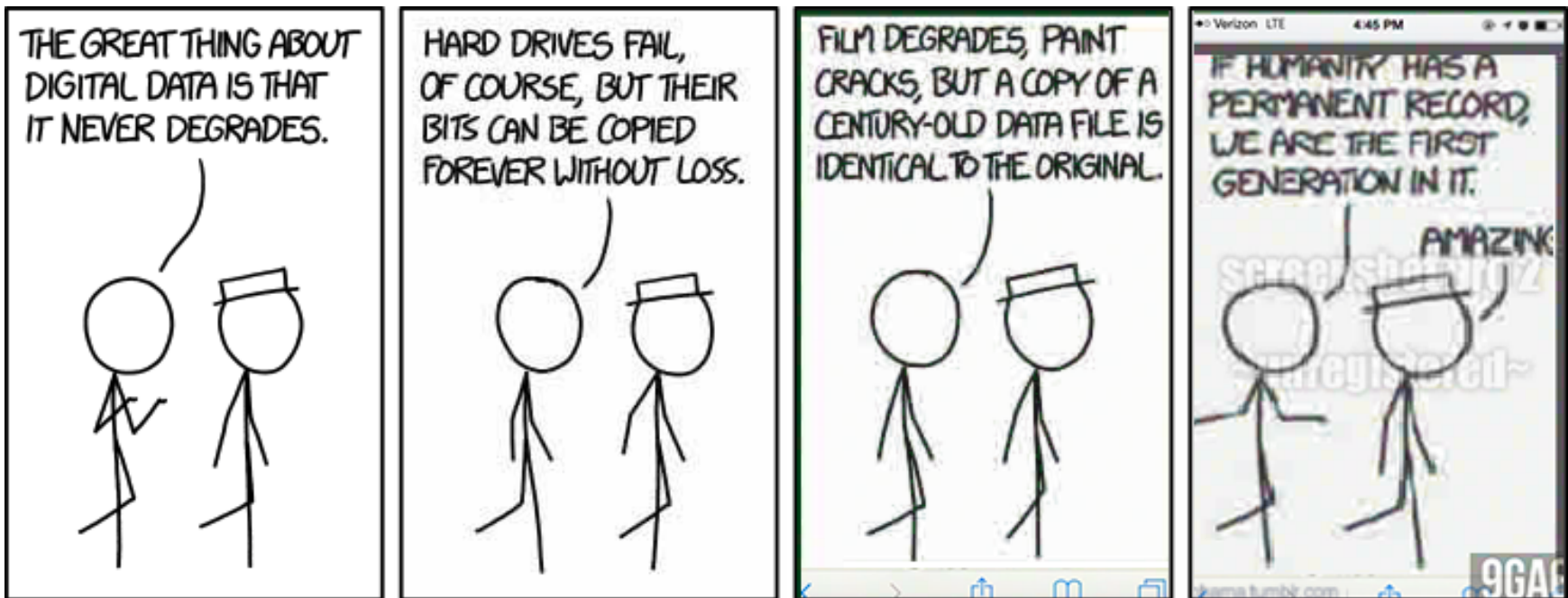
# **Lab 3 / Quiz 3**

**Due Sunday, 2/17, at 11:59pm**

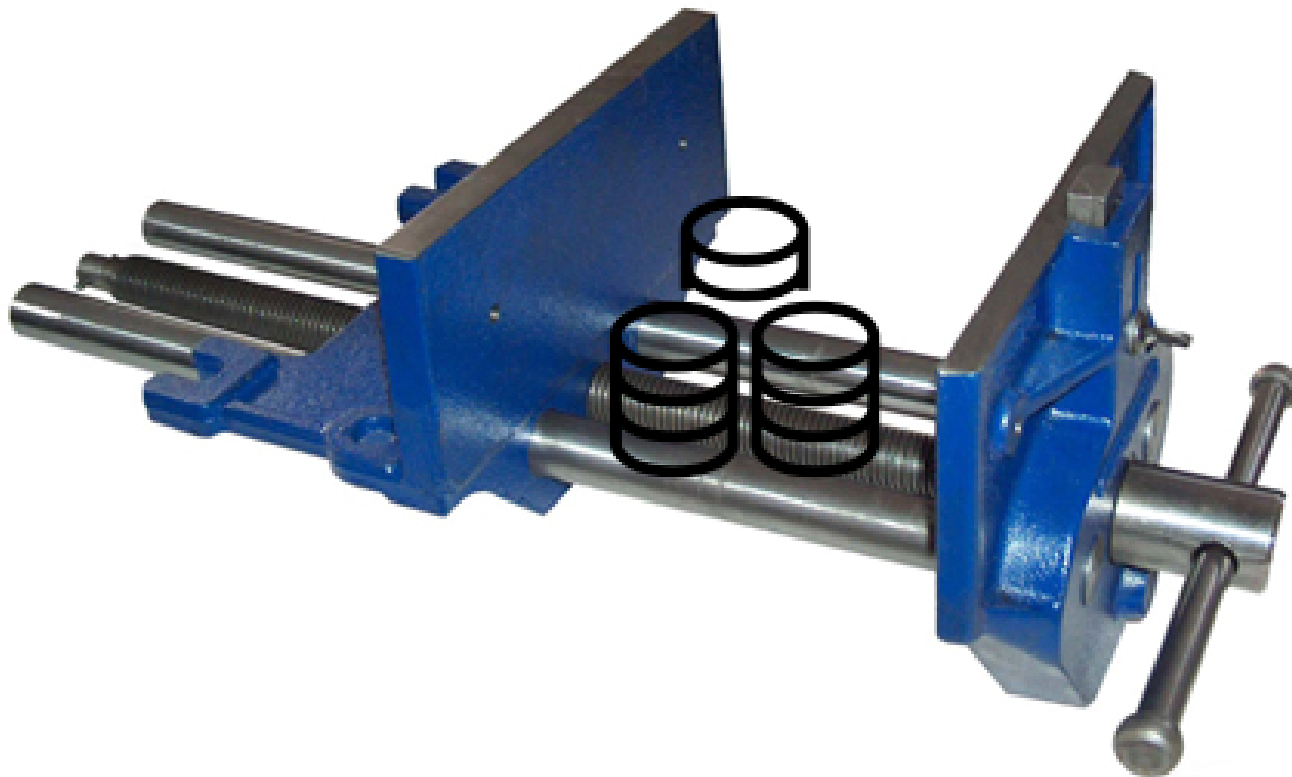
**Goes out today.**

**Any questions about Lab 2 / Quiz 2 from last week?**

# Compression

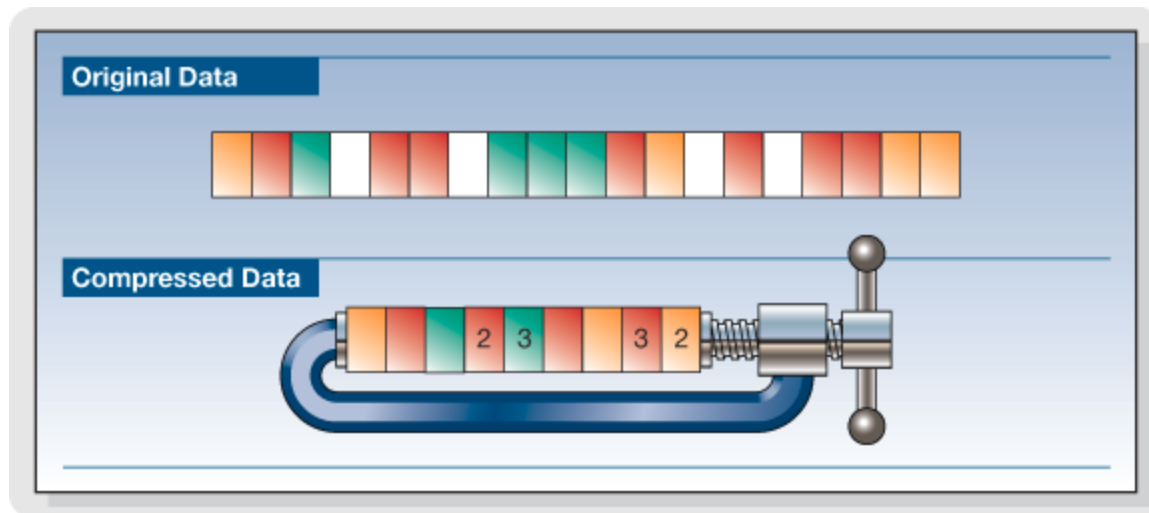


# Compression



**Why? Because we want to use less space!**

# Compression



- In this example:
  - White boxes are useless; they tell us no useful information
  - When boxes of same color are next to each other, we can just use one and say how many copies there are

# Compression

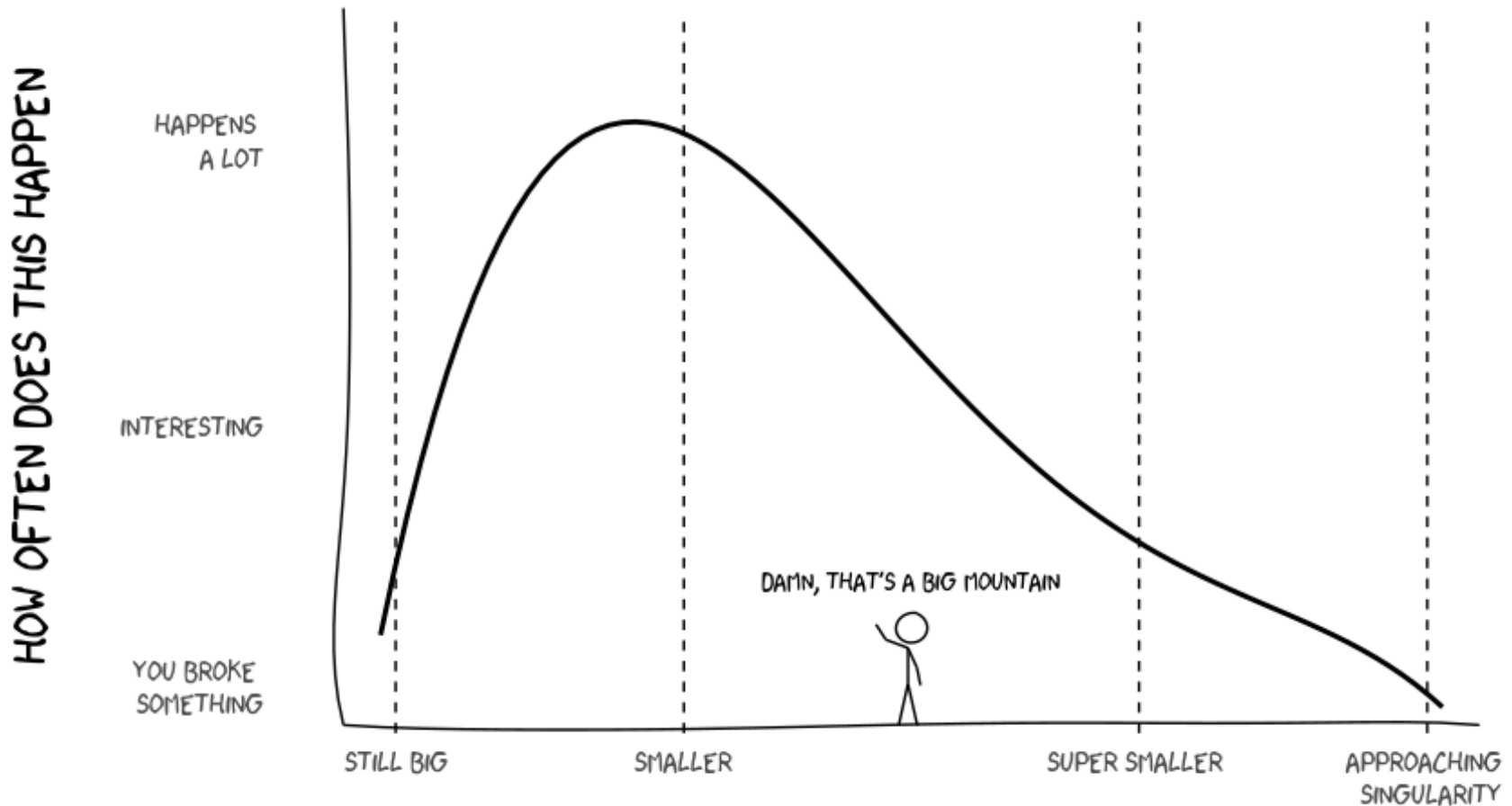
Compression isn't perfect.

A compressor may not be able to get rid of extra information, so you may end up with the same file size.

If you're looked favorably upon by the Gods, you'll get something small.

To demonstrate this, I made a plot.

# THE MOUNTAIN OF COMPRESSION



HOW SMALL CAN MY FILES GET

# Compression

**Lossy**



Used for some multimedia files

**Lossless**



Used for everything else



# Compression

**Lossy**



Used for some multimedia files

**Lossless**



Used for everything else

# Compression with Linux

- Compressed data on Linux called **archives**
  - Comes from "tape archives"
- **gzip**: Compressed files stored with **.gz** extension
  - `gzip -c file > file.gz` will make `file.gz`
  - `gzip -l file.gz` will tell you information about the compressed file
  - `gzip -[1-9]` will use compression strength, 1 through 9
  - `gzip -cd file.gz > file` will decompress to `file`

```
gzip -c vice.jpg > vice.gz
gzip -l vice.gz
      compressed      uncompressed  ratio uncompressed_name
      63721           77210      17.5% vice
```

# Compression with Linux

`bzip2` : Better compression than gzip but takes longer; ext: `.bz2`

- `bzip2 -c file > file.bz2` will make `file.bz2`
- `bzip2 -[1-9]` will use compression strength, 1 through 9
- `bzip2 -cd file.bz2 > file` will decompress to `file`

# Compression with Linux

- `xz` : Better compression and faster than bzip2; ext: `.xz`
  - `xz -c file > file.xz` will make `file.xz`
  - `xz -l file.xz` will tell you information about the compressed file
  - `xz -[1-9]` will use compression strength, 1 through 9
  - `xz -cd file.xz > file` will decompress to `file`

# **tar** - The Standard

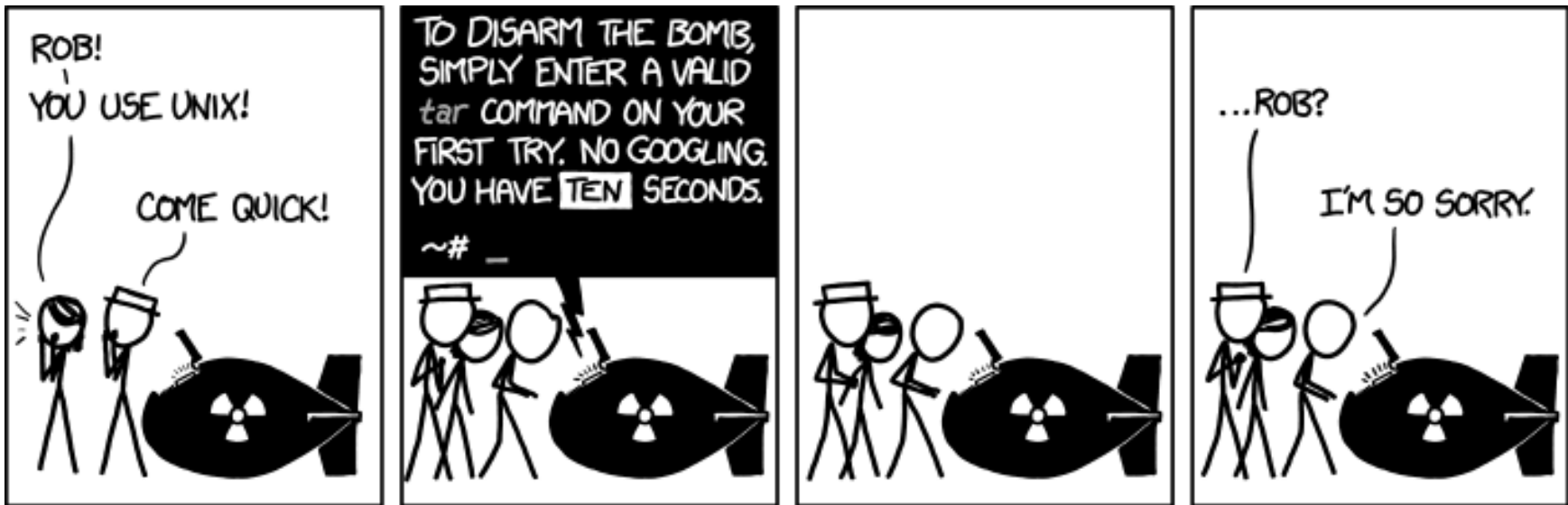
# Compression with Linux: `tar`

- `tar` is a wrapper, used to first setup an archive with no compression that preserves permissions, structure, etc.
- A `.tar` file can then be compressed, making a `.tar.[ ]` file.

## Methods

- `tar -cvf dir.tar dir` wraps, making dir into dir.tar
- `tar -xvf dir.tar` unwraps, making dir.tar into dir
- `tar -tvf dir.tar` will "peek inside" for information
- **Compression:** `-z` is gzip, `-j` is bzip2, and `-J` is xz
  - `file.tar.gz`, `file.tar.bz2`, `file.tar.xz`
  - ex: `tar -xzvf compressed.tar.gz` to extract

# Compression with Linux: **tar**



- Since there are lots of flags, they can be easy to forget. Here is a mnemonic:
  - "xzvf": e**X**tract **Z**e **V**ucking **F**iles
  - "czvf": **C**ompress **Z**e **V**ucking **F**iles

# Compression with Linux

- `zip` is commonly used for Windows, but not for Unix
- But, just in case, it is supported:
  - `zip compressed.zip file` will compress file into `compressed.zip`
  - `unzip compressed.zip` will extract the files



# Accessing Filesystems

Operating systems need to *mount* filesystems to interact with them.

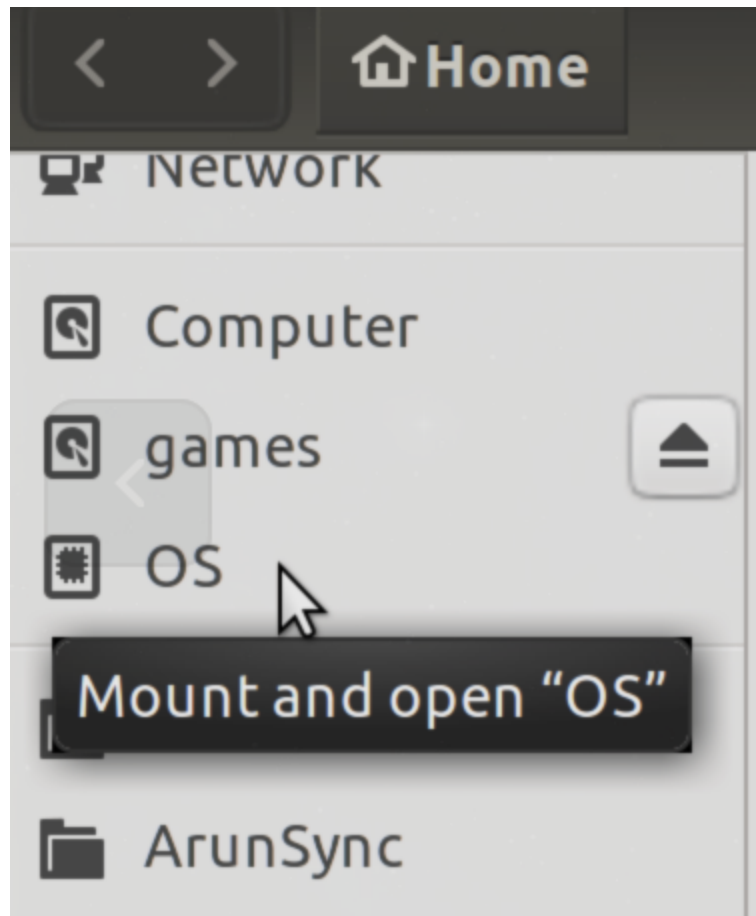
When you're done, the filesystem needs to be unmounted.

On Windows, this is done automatically (although you should click the "eject safely" button).

On Linux, we usually need to do this ourselves. Sometimes you can do this through a file manager, like with Nautilus (Ubuntu).

# Mounting and Unmounting - Visually

Nautilus (file manager for Ubuntu)



# Mounting and Unmounting - Shell

Your file manager automates this process, such as in Ubuntu.

## Check Devices

`lsblk` will list the available **partitions** to mount.

## Mounting

```
mount /dev/[partition] [mountpoint]
```

ex: `mount /dev/sda1 /media/adunna/GameDrive`

- You can mount as read-only with `-r`, which some drives need

## Unmounting

```
umount [mountpoint]
```

ex: `umount /media/adunna/GameDrive`

# Package Managers



MY PACKAGE MADE IT INTO DEBIAN-MAIN BECAUSE IT LOOKED INNOCUOUS ENOUGH; NO ONE NOTICED "LOCUSTS" IN THE DEPENDENCY LIST.

# Package Managers

## What?

A **package manager** is software that manages other software for you.

Some examples are the iOS App Store and the Google Play Store.

Likewise, many Linux distributions have their own package managers.

## Why?

As software grows, **dependencies** become more and more complex.

So, it's easier to have a manager to take care of them for you.

# Debian Family: Debian, Ubuntu, Elementary OS, Linux Mint

The Debian family has its own package manager called **dpkg**, the Debian Package Management System.

Debian packages end with the extension **.deb** so if you need to install software from a website, get the **.deb** file.

**dpkg** also has frontends, which you should use.

Note that for many of these commands, you will need `sudo` or root access.

`dpkg -i [package].deb` : Install package from file.

`dpkg -r [package]` : Removes installed package.

# Package Managers: Design

Package managers centralize around **repositories**, which are essentially giant collections of packages.

By default, most Linux distributions have their own repositories of packages.

Sometimes, you'll have to add repositories to install third-party software.

Package managers retain local copies of the lists of packages contained in repositories, and usually have *update* commands to update these lists.

# Debian Family: dpkg Frontends

## apt: Advanced Packaging Tool

Usually comes default, and is the successor to **apt-get**. Many guides have **apt-get**, but you can substitute the command for **apt**.

`apt update` : Update list of packages from repositories.

`apt search [pkg]` : Search packages for specified package.

`apt install [pkg1] [pkg2] ...` : Install given package(s).

`apt remove [pkg1] [pkg2] ...` : Remove given package(s).

`apt upgrade` : Upgrade installed packages.

## aptitude

You'll usually have to install this separately with `apt install aptitude`. It uses the same commands and is more extensive.



# apt Setup

apt stores its package lists in `/etc/apt/`.

The default package list is `/etc/apt/sources.list`.

Extra lists are contained in `/etc/apt/sources.list.d/`, such as `/etc/apt/sources.list.d/google-chrome.list`.

## Structure

```
deb [URL] [VERSION] [COMPONENTS]
```

## Examples

```
deb http://us.archive.ubuntu.com/ubuntu/ xenial universe
```

```
deb http://ftp.debian.org/debian squeeze main contrib
```

```
deb https://repo.skype.com/deb stable main
```

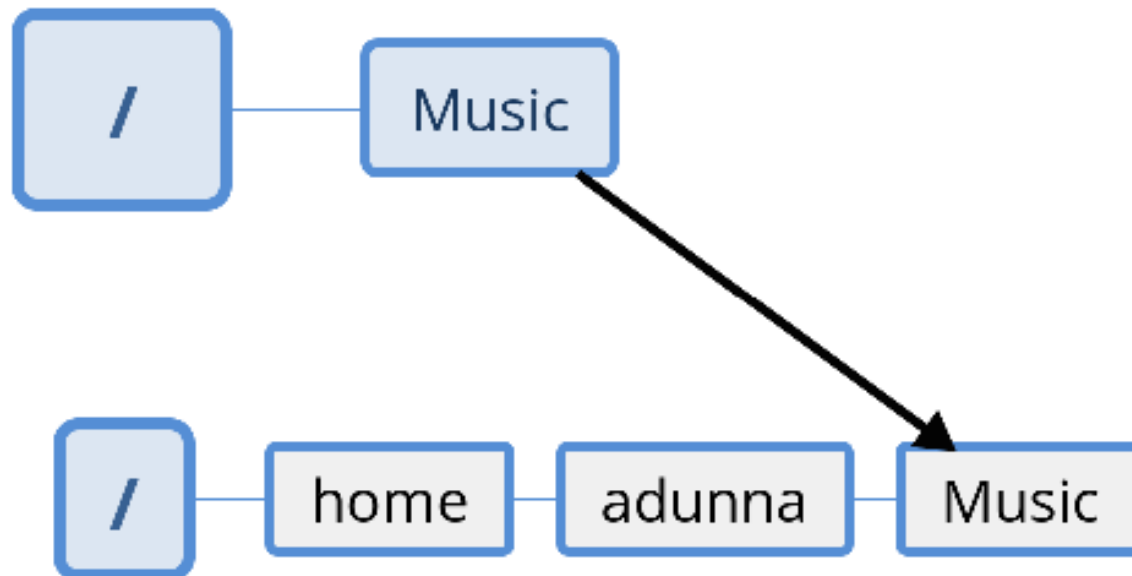
# Important But Unrelated: Links



# Links

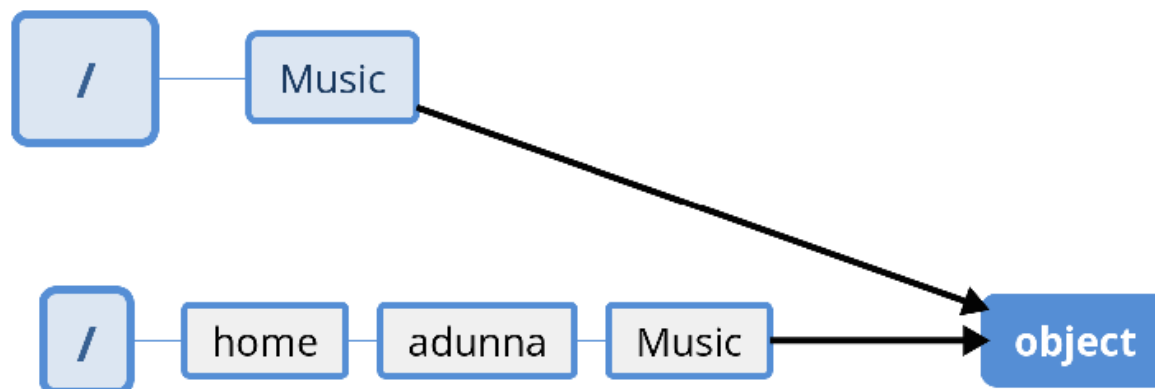
Links are like shortcuts on a file system.

That is, you can create files that point to other files or directories. These are called links.



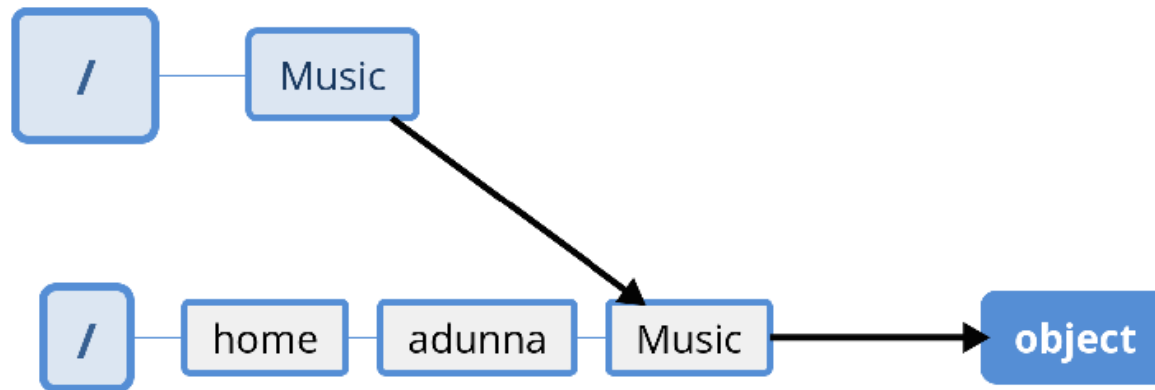
There are two types of links: hard links, and symbolic (soft) links.

# Hard Links



- A file in a system points to the actual object on the disk.
  - These objects are called **inodes**.
- A **hard link** checks where the file points to, and then points to that inode as well.
- When you delete a file, it removes that link to the inode, but doesn't delete the data.
- When all links to the inode have been removed, the actual data is deleted.

# Symbolic (Soft) Links



- A **symbolic link** points to the file that points to the data.
- When you delete the file, the actual data is deleted as well. The symbolic link will remain, but it will not work and is called a "broken link".

# Hard vs. Symbolic Links

## Hard Links

- References the inode (data)
- Can only link to files (not directories)
- Cannot reference files across disks (*ex:* external drive)
- Will remain usable even if the file is deleted, since the inode (actual data) will not be deleted

## Symbolic Links

- References the file name and directory structure
- Can link to directories and reference files across disks
- Will exist as a broken link if the file is deleted, since the inode (actual data) will be deleted

# When Should You Use \_\_\_\_\_?

1. I want to point `/Games` on my laptop's drive to an external hard drive for game storage.
2. I want to point `~/Documents/Thesis/thesis.pdf` to `~/Documents/Work/School/Thesis/thesis.pdf` and am prone to accidentally deleting files.
3. I want to point `~/Documents/Thesis/` to `~/Documents/Work/School/Thesis`.

# Using Links in Linux

## Hard Links

```
ln [source] [link]
```

```
ex: ln ~/Documents/thesis.pdf ~/thesis.pdf
```

And to remove the link, `rm ~/thesis.pdf`.

## Symbolic Links

```
ln -s [source] [link]
```

```
ex: ln -s ~/Documents/Thesis ~/Thesis
```

You can remove symbolic links in the same way as hard links.

But **important**: Do not use `rm link/`; only use `rm link`. If you use the `/`, it will go into the directory and remove files inside.



# Wrap Up

Lab/Quiz 3 due **Sunday 2/17 at 11:59pm.**

Let me know if you have any questions about it, or post to Piazza.

## Next Time

- Local vs. Remote
- Networking Commands
- More SSH
- Version Control