Arun Dunna

Software / Security Engineer

# February 6, 2024 https://adunna.me | adunna@pm.me

# Experience

# Meta Platforms, Inc. (Facebook) | Software Engineer

Remote, USA | Sep 2023 - Current

- Top performing SWE in Social Impact Products (SIP) Fundraising, building nonprofit infrastructure on FB & IG.
- Lead integrity & security in SIP, spanning product abuse & financial fraud. Built fraud & abuse prevention systems.
- Designed & built key product features, e.q. donation processing fee coverage recovering > \$10.3M/yr in donations.
- Planned and executed key compliance work for SIP, e.g. DMA compliance and FB Payments relocation comms.
- Removed key product launch blockers, both internally and cross-company with PayPal. Top SIP incident responder.
- STO for multiple internal Fundraising initiatives, e.g. product quality, SLAs, and organizational structure.

# Meta Platforms, Inc. (Facebook) | Security Engineer

Remote, USA | Apr 2022 - Sep 2023

- Vulnerability research on internal and external software/hardware. Compiled reports (e.g. vulns, attack vectors, and fixes/improvements) and worked with PoCs to implement fixes.
- Lead security assessments involving internal and external PoCs, and managed other engineers on assessments.
- Built and maintained internal tooling (e.g. assessment and artifact tracker, deep permission checker across Meta, and others), and improved documentation and workflows for Security organization and Offensive Security Group.
- Took ownership of and cleaned/maintained multiple security oncalls. Built internal process for mentorship between senior and junior engineers in offensive security. Improved assessment prioritization framework for business goals.

## Champria (Startup) | Consulting CTO

Remote,  $USA \mid \text{Sep } 2021 - \text{Feb } 2022$ 

- Designed and built foundations for infrastructure, products, and tech stack, then oversaw all development. System design and tech stack for all tech aspects, e.g. web products, infrastructure hosted on AWS using HashiCorp products for orchestration, custom-built CI/CD pipelines, robust GraphQL-based APIs for both internal and external use, high-performance database architectures with Postgres, and significant internal tooling.
- Worked with CEO, growth & design departments to rollout iterations of company's Esports analytics platform.
- Wrote all company technical guidelines, e.g. engineer performance review process and documentation guidelines.
- Managed lead engineer & 5 software engineers, incl. advising, performance improvement plans, and code reviews.

#### Yext, Inc. | Software Engineer

 $Washington,\ D.C.\ |\ {
m Jan\ 2021-Apr\ 2022}$ 

- Built pipeline and React-based UI for managing and deploying models used in search engine product "Answers". Handled roughly 800 models across 16 environments, with an average latency of ≈20ms per model query.
- Optimized Java services Query Suggest and Spell Check, reducing build opex by 90% and query latency by 98%.
- Built and deployed Query Reranking product feature, drastically improving search result CTR.
- Built migration tooling in Go to automate move from internal systems to HashiCorp products.
- Responded to incidents and vulnerabilities, such as product outages and the Log4j zero-day Log4Shell.

# University of Massachusetts Amherst | Course Instructor

Amherst,  $MA \mid \text{Jan } 2019 - \text{Dec } 2020$ 

• Wrote & taught courses Digital Forensics, Intro. to Unix, and CS First Year Seminar. Managed 12 TAs and UCAs.

Facebook, Inc. | Security Engineering Intern

Remote,  $USA \mid May 2020 - Aug 2020$ 

IIJ Innovation Institute Research Lab | Research Intern

Tokyo, JP | Jun 2019 – Aug 2019

University of Massachusetts Amherst | Research Assistant

Amherst, MA | May 2017 - Dec 2020

## Education

### University of Massachusetts Amherst

Amherst, MA

M.S. Computer Science

May 2018 - Dec 2020

B.S. Computer Science, Minor: Mathematics

Aug 2016 - May 2018

# **Publications**

1. Bringing Transparency to YouTube's Demonetization Algorithms

ACM CSCW, Nov 2022

2. Sanitizing a View of Consumer Broadband in the United States

TMA, Jun 2020

3. Characterizing the Deployment and Performance of Multi-CDNs

ACM IMC, Oct 2018

4. Analyzing China's Blocking of Unpublished Tor Bridges

USENIX FOCI, Aug 2018

#### Skills

- Languages: C++, CSS, Go, GraphQL, Hack, HTML, Java, JS, Lua, PHP, Python, R, Rust, SQL, TypeScript
- Platforms: Android, iOS, MacOS, Unix & Unix-like, Web (Django, Flask, NextJS, Node, React), Windows
- Specializations: Censorship systems, full-stack development, Internet policy, Internet measurement, machine learning, ML pipelines, networks, product work, research, security, software engineering, Unix & Unix-like systems